Welcome to Cooloola
The Kabi Kabi First Nation people and the Butchulla people have an ongoing Cultural and Spiritual connection to this area. They, and Queensland Parks and Wildlife Service (QPWS), ask that you treat Cooloola and Inskip Country with respect and care.
Cooloola is about coastlines, colour and contemplation. It’s about slowing down and breathing fresh air.

Cruise into Cooloola ... at any time of year
Get excited about the simple things—catching a fish, a moonrise over the ocean or drifting lazily in your canoe through The Narrows of the upper Noosa River.
Cooloola offers 61,750ha of variety—beaches, sandblows, rivers, open heath plains and forests—and is only a couple of hours north of Brisbane. Peak times mean peak crowd numbers, when every camping area is buzzing with activity, adding a lively, uplifting feel to your experience. Visit off-peak if you’re seeking peaceful seclusion.
Once across the Noosa River, near Tewantin, things change. Town and city are left behind and blissful days of fun and relaxation lie ahead.
Feel the rush of being set free, four-wheel driving along the ever-changing edge of a 500,000 year old sandmass. Delight in the joy of a new discovery, around every bend, crisscrossing through Cooloola’s landscapes and forests.
No 4WD? No worries! Take a charming country drive from Gympie, through farms and forests on sealed roads, to Inskip Peninsula and awaken your senses with long beach walks, fishing or photographing shorebirds in one of Queensland’s best internationally recognised wetland (Ramsar) sites.

Stepping out
Change the wheels for walking boots and get close to nature. The views from Double Island Point, Teewah landing and Carlo Sandblow, to name a few, are truly remarkable, with some offering sweeping coastal landscapes as far as the eye can see. The fresh sea air fills your lungs no matter where you walk in Cooloola. Simply invigorating!

Top three walking favourites
Cooloola Great Walk
A five-day walk that stretches the entire length of Cooloola—giant sandhills, hidden rainforests and spring wildflowers. You'll be surrounded by nature's chorus day and night.

Double Island lighthouse
Views as far as the eye can see from this quaint lighthouse.

Carlo Sandblow
Start the day with an easy stroll through scribbly gum forest to Carlo Sandblow—a remarkable landscape, almost a moonscape, of sand.

I love the different 'moods' of Cooloola, whether it’s the serenity of a pink dawn over the upper Noosa River or a summer sunset from Carlo Sandblow. Cooloola just captivates you.
Ranger Alana
<table>
<thead>
<tr>
<th>Track</th>
<th>Map ref.</th>
<th>Class</th>
<th>Distance &amp; time</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Teewah Beach walk</td>
<td>1</td>
<td>3</td>
<td>4km return Allow 1.5hrs</td>
<td>Boat or canoe to Teewah landing jetty. Walk through heath and woodland to beach. Optional 4km return track up Mt Seawah——spectacular views!</td>
</tr>
<tr>
<td>Kinaba Visitor Information Centre walk</td>
<td>2</td>
<td>3</td>
<td>12.2km return Allow 4.5hrs</td>
<td>This walk from Elanda Point goes through paperbarks and cabbage tree palms to Lake Cootharaba.</td>
</tr>
<tr>
<td>Mill Point circuit</td>
<td>3</td>
<td>3</td>
<td>5.1km circuit Allow 2hrs</td>
<td>Relatively flat track with a short self-guided section about the history of Mill Point.</td>
</tr>
<tr>
<td>Melaleuca circuit</td>
<td>4</td>
<td>3</td>
<td>400m circuit Allow 30mins</td>
<td>A short stroll through wetland and eucalypt forest.</td>
</tr>
<tr>
<td>Boronia walk</td>
<td>5</td>
<td>3</td>
<td>3.6km return Allow 2hrs</td>
<td>This walk goes to Kin Kin Creek, through open woodland with wildflowers in spring.</td>
</tr>
<tr>
<td>Camp site 3 walk</td>
<td>6</td>
<td>4</td>
<td>14km return Allow 6hrs</td>
<td>Boat across the river then walk along the riverbank through woodland and wallum to Camp site 3.</td>
</tr>
<tr>
<td>Cooloola Sandpatch walk</td>
<td>7</td>
<td>4</td>
<td>12km return Allow 5hrs</td>
<td>First 600m is easy walking, then a steep, but shaded climb for 2.8km to the edge of the sandpatch.</td>
</tr>
<tr>
<td>Searys Creek boardwalk</td>
<td>8</td>
<td>2</td>
<td>200m return Allow 30mins</td>
<td>Short stroll on a boardwalk through creekside vegetation ending at two viewpoints.</td>
</tr>
<tr>
<td>Dundathu circuit</td>
<td>9</td>
<td>2</td>
<td>250m circuit Allow 30mins</td>
<td>A short stroll through one of Cooloola’s hidden rainforest pockets.</td>
</tr>
<tr>
<td>Poona Lake walk</td>
<td>10</td>
<td>2</td>
<td>4.2km return Allow 1.5hrs</td>
<td>Easy walk through tall forest with kauri and hoop pines, piccabeen palms and strangler figs.</td>
</tr>
<tr>
<td>Carlo Sandblow walk</td>
<td>11</td>
<td>3</td>
<td>2.8km one way Allow 3hrs</td>
<td>This walk weaves through eucalypt forest and rainforest up and over the sandblow ending at Carlo car park.</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>1.2km return Allow 30mins</td>
<td>Shorter option: From Carlo car park, walk through scribbly gums, up steps to the sandblow.</td>
</tr>
<tr>
<td>Double Island Point walk</td>
<td>13</td>
<td>4</td>
<td>30km return Allow 9—11hrs</td>
<td>A day-long, forest and beach walk, with steep sections, but superb views from the lighthouse.</td>
</tr>
<tr>
<td>Double Island Point lighthouse walk</td>
<td>14</td>
<td>3</td>
<td>2.2km return Allow 1hr</td>
<td>A steep track with some fantastic views along the way.</td>
</tr>
<tr>
<td>Freshwater Lake walk</td>
<td>15</td>
<td>2</td>
<td>2.8km return Allow 1hr</td>
<td>Adjacent to the day-use area, walk through scribbly gum woodland and open forest to the lake.</td>
</tr>
<tr>
<td>Freshwater circuit</td>
<td>16</td>
<td>2</td>
<td>5km circuit Allow 2hrs</td>
<td>From the camping area, take an easy walk around the lake. Open forest, paperbarks and rainforest are a delight on this journey.</td>
</tr>
<tr>
<td>Cooloola Wilderness Trail</td>
<td></td>
<td>4</td>
<td>47.9km one way Allow 3—5 days</td>
<td>A long-distance overnight walking experience, with wilderness camping areas (no facilities).</td>
</tr>
<tr>
<td>Cooloola Great Walk</td>
<td></td>
<td>4</td>
<td>Up to 102km one way Allow 5 days</td>
<td>A wonderful 5-day hike. Four small walkers’ camps, each with a toilet and picnic table. Carry drinking water. Tank water not guaranteed.</td>
</tr>
</tbody>
</table>

**Track classification**

- **Class 2**
  - Formed track. May have gentle hills and some steps. Clearly signposted. No experience required.

- **Class 3**
  - Formed track, some obstacles, 20km or less. May have short steep hills and many steps. Some experience recommended.

- **Class 4**
  - Rough track. May be long and very steep with few directional signs. For experienced bushwalkers.

Plan longer walks carefully. Carry a map, communication and navigation gear and leave an itinerary with family or friends. Always carry enough water and wear a hat and sturdy shoes.
Welcome to Inskip

Delight in near-beach camping with surf on one side of the peninsula and sheltered, still water on the other.

Inskip camping at a glance
Maximum stay is 30 days. Small generators only (2.0kva or noise rated below 65 decibels). Small campfires permitted. BYO clean timber off-cuts, not bush wood.

Camping area | Features and hints
---|---
**S.S. Dorrigo camping area** | 4WD access (2WD in good conditions only). No beach access. Suits caravans, but park near the road.
**M.V. Natone camping area** | 4WD only. Low tide beach access. Unsuitable for trailers.
**M.V. Beagle camping area** | 4WD only. No beach access. Suits small groups.
**M.V. Sarawak camping area** | 4WD access (2WD in good conditions only). No beach access. Suits large groups.

Further information
- [qld.gov.au/ParkAlerts](qld.gov.au/ParkAlerts) (access, closures and conditions)
- [qldnationalparks](qldnationalparks)
- [@QldParks; #QldParks](@QldParks; #QldParks)

For help planning your holiday, visit [queensland.com](queensland.com)

This brochure is also available online at [qld.gov.au/ParkBrochures](qld.gov.au/ParkBrochures)
## Plan carefully
- Buy permits online at [qld.gov.au/Camping](http://qld.gov.au/Camping) before you arrive. Information and permit sales also at Rainbow Beach and Tewantin QPWS information centres.
- **Note:** Booking restrictions may apply for Great Walk walkers’ camps during the high fire danger months of November to February.
- Firewood is not provided. If campfires are allowed in your camping area, bring your own clean firewood such as untreated mill off-cuts. You are not allowed to collect bush wood in the recreation areas. Campfires are not permitted during total fire prohibitions (QPWS) or total fire bans imposed by Queensland Fire and Emergency Service (QFES).
- Bring sealable containers for your food and rubbish so wildlife cannot get into it.
- Avoid bush toileting. Use toilets provided or bring your own portable toilet. Empty any toilet waste at disposal sites only, not into public toilets.
- Help stop the spread of weeds. Wash camping gear, boots and tyres before visiting Cooloola.
- Bury all fish cleaning refuse—offal, fish frames, unused bait—at least 30cm deep and below the high tide mark. Searys Creek is strictly a ‘No fishing’ zone and penalties apply.

## Explore safely
- Queensland road rules apply on beaches and tracks.
- Nearshore landslides have occurred at Inskip Peninsula. For your safety, obey all signs and camp only where permitted.
- Don’t get trapped. Wildfires and cyclones can move quickly. Be prepared to pack up and leave early when warnings are issued. Check local ABC radio for updates.
- Douse campfires completely with water, not sand. Embers under sand stay extremely hot for hours and can cause serious burns.
- Never drink, bathe or swim in, wash dishes or cook with the waters in soak or fresh water streams near the beach. The water quality cannot be guaranteed. Practise good hygiene so you don’t get sick.
- Prevent food spoilage; keep things chilled and away from flies.
- Fish bright at night! Use high-visibility vests and reflective stickers when beach fishing.
- A small, patrolled swimming area is located outside the park at Rainbow Beach. Check patrol times. Swimming is not recommended in rivers or unpatrolled ocean waters. Stay safe; rips (strong ocean currents) and sharks are common. Bull sharks also live in the river system.

### Camping with friends and family?
Your group’s tents must be close together. Camping structures for people registered under one camping tag must be in one place and no more than 3m apart. You are not allowed to rope off areas or reserve sites.

## Paddle and boat safely
- Always wear life jackets.
- Paddle close to the riverbanks to avoid power boats, as they have limited manoeuvrability.
- Strong winds and rough conditions make lake and river paddling difficult and time consuming. Consider weather conditions before you go and start your paddle early in the day.

### TrackMap
- Class 3
  - Formed track. May have gentle hills and some steps.
- Class 4
  - Formed track, some obstacles, 20km or less. May have short steep climbs for experienced bushwalkers.

### Camp sites
- May have short steep climbs for experienced bushwalkers.
- Maximum stay is 30 days.
- Inskip camping at a glance
- M.V. Sarawak
- Horse riding is permitted in the areas shown on the map.
- M.V. Natone
- Paddle and boat safely
- • Bury all fish cleaning refuse—offal, fish frames, unused bait—at least 30cm deep and below the high tide mark. Searys Creek is strictly a ‘No fishing’ zone and penalties apply.
- • Fish bright at night! Use high-visibility vests and reflective stickers when beach fishing.
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Cooloola offers a range of camping options from modern facilities camping at Freshwater to no-frills beach camping at Teewah, or try the ‘gone fishing’ seclusion of Poverty Point. For a complete getaway, walk and camp along the three-day Cooloola Wilderness Trail or the five-day Cooloola Great Walk.

### Cooloola camping at a glance

<table>
<thead>
<tr>
<th>Camping area</th>
<th>Features and hints</th>
</tr>
</thead>
<tbody>
<tr>
<td>Teewah Beach camping area</td>
<td>Beach camping. No facilities. Generator use permitted 7am–9pm.</td>
</tr>
<tr>
<td>Poverty Point camping area</td>
<td>High clearance 4WD or boat access. No facilities.</td>
</tr>
<tr>
<td>Freshwater camping area</td>
<td>Shady sites. Bring fuel stoves for cooking and $2 coins for hot showers.</td>
</tr>
<tr>
<td>Wandi &amp; Neeks waterholes (Cooloola Wilderness Trail)</td>
<td>Picturesque camp sites, close to natural waterholes. Walk-in only.</td>
</tr>
<tr>
<td>Cooloola Great Walk walkers’ camps</td>
<td>Four, small, remote, walk-in only, camp sites. Plan your trip well—visit qld.gov.au/nationalparks for detailed Great Walk information.</td>
</tr>
</tbody>
</table>

### Cooloola drives

Cooloola offers diverse and challenging driving opportunities. With the right 4WD with high clearance, you can enjoy wide seascapes and forest drives to rivers and rainforests. You can get small caravans and camper trailers into some camping areas, but they must be high clearance trailers. Queensland road rules apply.

<table>
<thead>
<tr>
<th>Drive</th>
<th>Distance</th>
<th>Hints</th>
</tr>
</thead>
<tbody>
<tr>
<td>Cooloola beach drive</td>
<td>60km</td>
<td>Expect loose sand, washouts and exposed obstacles. Middle and Mudlo rocks may be impassable, even at low tide. Seek local advice.</td>
</tr>
<tr>
<td>Freshwater Road</td>
<td>15km</td>
<td>Sections of deep loose sand, especially during dry weather conditions.</td>
</tr>
<tr>
<td>Kings Bore circuit</td>
<td>40km</td>
<td>Sand track with sections of deep, loose sand, washouts, difficult terrain and steep hills.</td>
</tr>
<tr>
<td>Harrys Hut Road</td>
<td>20km</td>
<td>Unsealed 4WD road off Cooloola Way. Prone to washouts, large potholes and closures when flooded.</td>
</tr>
<tr>
<td>Poverty Point Road</td>
<td>12km</td>
<td>Expect long stretches of deep, loose sand and waterlogged areas after heavy rain.</td>
</tr>
</tbody>
</table>
the upper Noosa River ...

A place to wet your feet and camp under the stars. It quietens
the mind and settles the soul. More than a third of its
catchment is in national park. It’s remote and one of the
cleanest rivers in Queensland.

Leave the river like you’ve never been.
• Maximum six knots and no wash. If your vessel creates
wash at six knots, slow down!
• No-landing zone between Fig Tree Point and Harrys.
• Motorised vessels are only permitted as far as Camp site 3.
• Only electric motors and non-motorised vessels are
allowed past Camp site 3.
• Maritime Safety Queensland regulations apply on Lake
Coorarabba and the upper Noosa River. See msq.qld.gov.au
• Sail boats should lower their masts before entering
the upper Noosa River due to overhanging branches.
• Releasing effluent from boats is prohibited.

Paddle and stay

Canoe and camp on the upper Noosa River—still waters,
striking reflections and a remarkable hush after dusk.

Upper Noosa River camping at a glance

Maximum stay is 21 days.

Camping area
Fig Tree Point camping area
Harrys camping area
Camp site 1 and 2
Camp site 3
Camp sites 4–15

Features and hints
A serene camping area. Also caters for groups.
Shady camp sites. Separate day-use area.
Camp with basic facilities in shady open forests.
Larger group camp sites. Walks nearby.

Remote, shady camp sites. BYO portable
toilet or personal hygiene kit. Do not toilet
in the river or bush. Take all your waste out
with you.

Location
Boreen Point to Kinaba
Elanda to Kinaba
Kinaba to Fig Tree Point
Fig Tree Point to Harrys
Harrys to Camp site 1
Camp site 1 to 2
Camp site 2 to 3
Camp site 3 to 4
Camp site 4 to 5
Camp site 5 to 8
Camp site 8 to 9
Camp site 9 to 13
Camp site 13 to 15
Distance
7km
4.5km
2km
5km
3.5km
1.7km
2.5km
1km
1km
5km
1km
2km
3km
Average
paddle time
1.5hrs
1hr
20mins
1hr
35mins
15mins
30mins
10mins
10mins
1hr
10mins
20mins
30mins
A place to wet your feet and camp under the stars. It quietens the mind and settles the soul. More than a third of its cleanest rivers in Queensland.

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Sail boats should lower their masts before entering the upper Noosa River due to overhanging branches.

Cootharaba and the upper Noosa River.

See msq.qld.gov.au

Bybookee track (permit sales)

Important campfire information

Campfires are only permitted at Teewah Beach, Inskip Peninsula and Poverty Point camping areas. No fires anywhere else. Penalties apply. Bring a fuel stove for cooking.

No fires when fire prohibitions are imposed. Penalties apply.

Dogs are only allowed in the dog-friendly zones shown on the map. Dogs are not allowed elsewhere in Cooloola Recreation Area. This includes travelling in vehicles through the area.

Horse trail (permit sales)

Poverty Point camping area

Shady sites. Bring fuel stoves for cooking.

Generator use permitted 7am–9pm.

Remote, shady camp sites. BYO portable toilets.

Shower facilities camping at Freshwater to no-frills beach camping at Poverty Point.

Drinking water

Food and drink

Vehicular ferry

Petrol

Drinking water

Petrol

No trail bikes

No domestic animals

No 4WD access

Treat before drinking

Drinking water

Vehicular ferry

Petrol

No trail bikes

No domestic animals

No 4WD access

Treat before drinking

Cooloola Wilderness Trail or the five-day Cooloola Great Walk.

Teewah, or try the 'gone fishing' seclusion of Poverty Point.

Camping area Features and hints

Camping area

Freshwater

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